**JavaScript Big Word Alert:**

* Global Execution Context - Wrapper around the code
* Lexical Environment - Where the function/code sits in the code
* Syntax Parsers - Grammar of the code
* Synchronous / Single Threaded - One thing at a time.
* Asynchronous - When global execution finishes firing up then Event Queue starts firing up.
* Dynamic Typing - Javascript doesn’t to be informed the type of data the variable is holding, it figures it out while your code is running (during execution).
* Synchronous: One at a time, In simple words what it means run one line or one command at a time.
* Single Threaded: One command at a time, not running multiple things at once.
* Associativity: What order operator functions get called in: Left to right or right to left. When functions have the same precedence.
* Coercion: Converting a value from one type to another (This happens quite often in Javascript because it’s dynamically typed).
* Namespace: A Container for variables and functions – Typically to keep variables and functions with the same name separate.
* First Class Functions: Everything you can do with other types you can do with functions (Assign them to variables, pass them around, create them on the fly).
* Expression: A unit of the code that results in a value (It doesn’t have to save to a variable)